

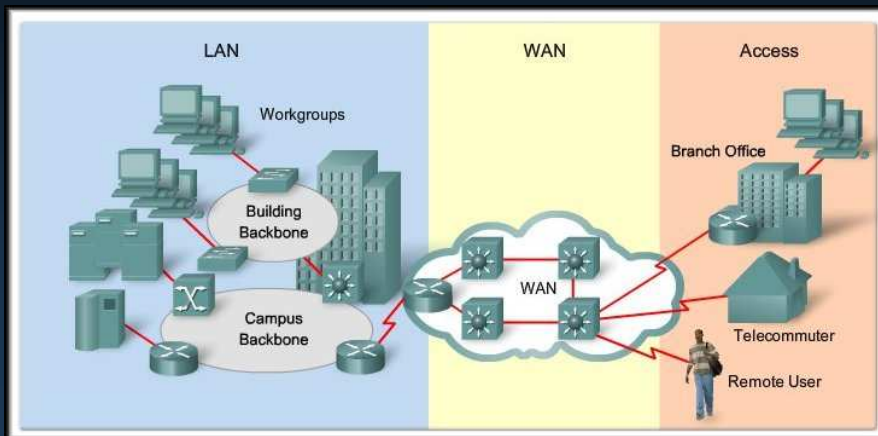


# Chapter 1

## Introduction to WANs

# Introduction to WANs

## Introducing Wide Area Networks

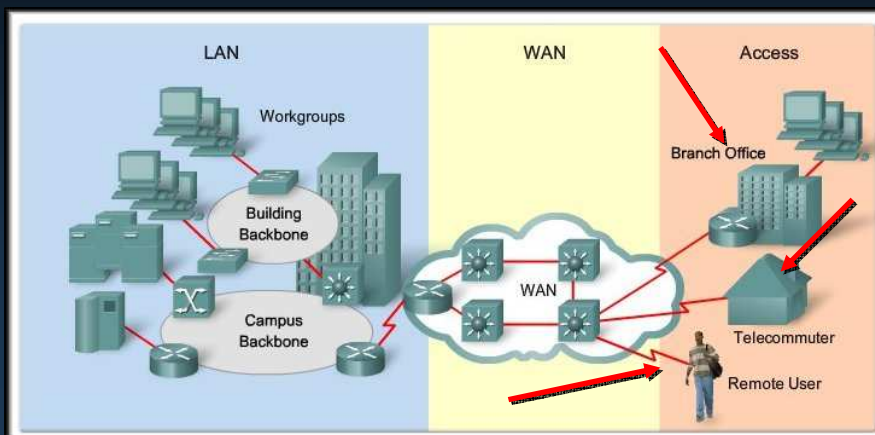


## What is a WAN?

- A WAN is a data communications network that operates **beyond the geographic scope of a LAN**.
  - Connect devices that are separated by a broader geographical area than a LAN.
  - Use **carriers** (phone companies, cable companies, network providers).
  - Use **serial connections** of various types.

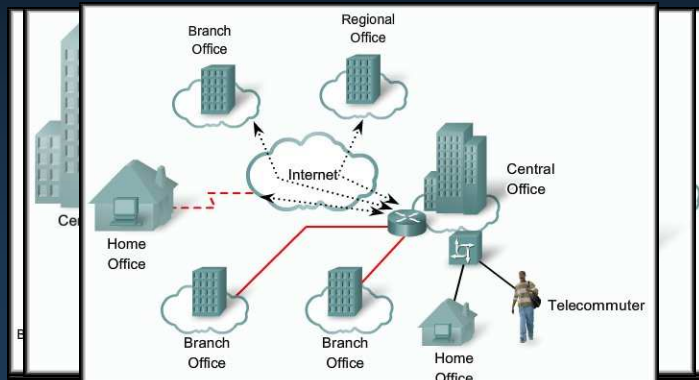
## What is a WAN?

- A WAN is a data communications network that operates **beyond the geographic scope of a LAN**.



## The Evolving Enterprise

- As companies grow, they hire more employees, open branch offices, and expand into global markets.
- These changes also **influence their requirements for integrated services** and drive their network requirements.

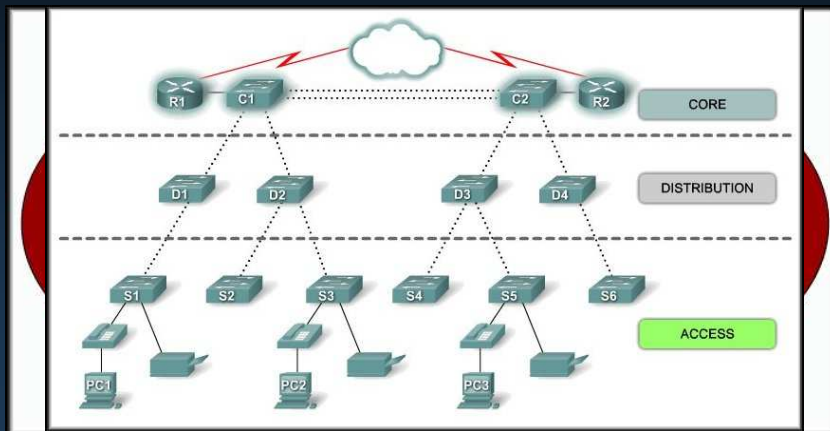


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## The Evolving Network Model

- As networks grow, the hierarchical design model must grow with it.

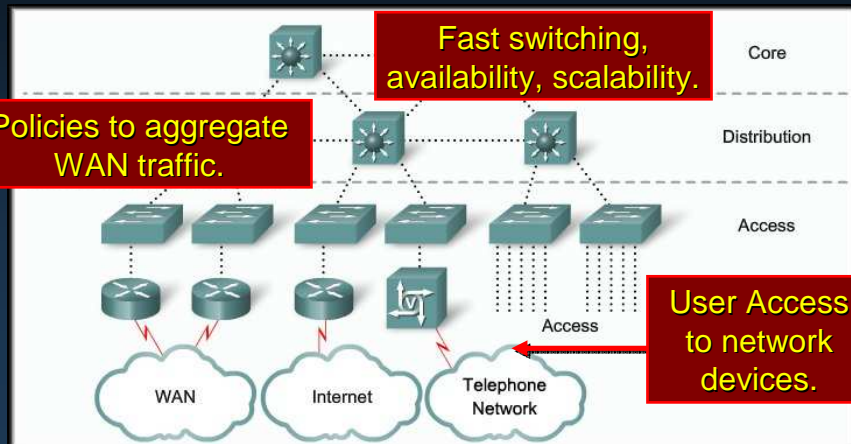


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Chapter 1

## The Evolving Network Model

- As networks grow, the hierarchical design model must grow with it.



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## The Evolving Network Model

- Cisco Enterprise Architecture:**
  - Different businesses need different types of networks.
  - All too often networks grow in a **haphazard** way as new components are added in response to immediate needs.
  - Because the network is a **mixture of newer and older technologies, it can be difficult to support and maintain.**
  - The Cisco architecture is designed to provide network planners with a **roadmap** for network growth as the business moves through different stages.

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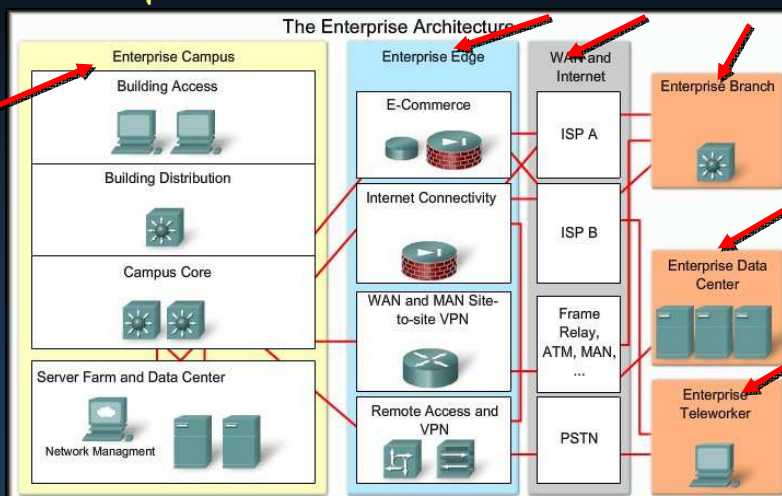
## The Evolving Network Model

- **Cisco Enterprise Architecture:**
  - Consists of modules.
  - Each module has a distinct network infrastructure with services and network applications that extend across the modules.
    - Enterprise **Campus** Architecture
    - Enterprise **Branch** Architecture
    - Enterprise **Data Center** Architecture
    - Enterprise **Teleworker** Architecture

## The Evolving Network Model

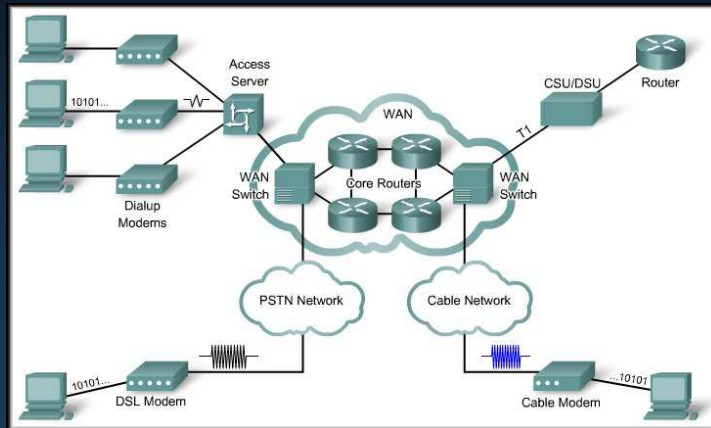
More information in the text and online curriculum.

- **Cisco Enterprise Architecture:**



# Introduction to WANs

## WAN Technology Concepts

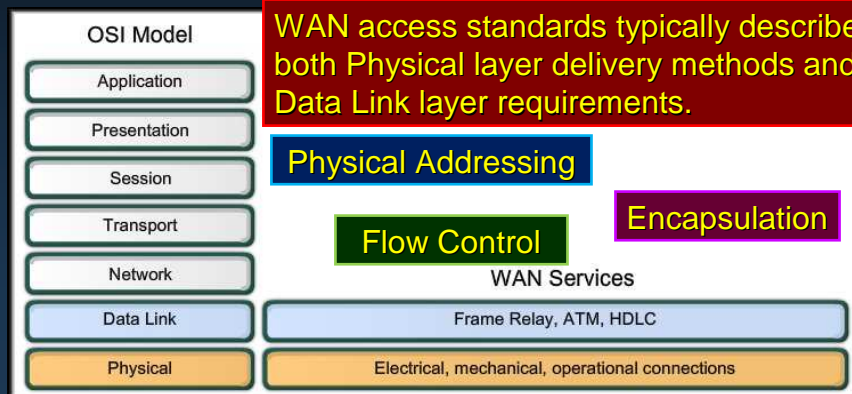


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## WAN Technology Overview

- **WAN and the OSI Model:**
  - In relation to the OSI reference model, WAN operations focus on **Layer 1 and Layer 2**.



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Chapter 1

## WAN Technology Overview

- **WAN and the OSI Model:**

- In relation to the OSI reference model, WAN operations focus on **Layer 1 and Layer 2**.



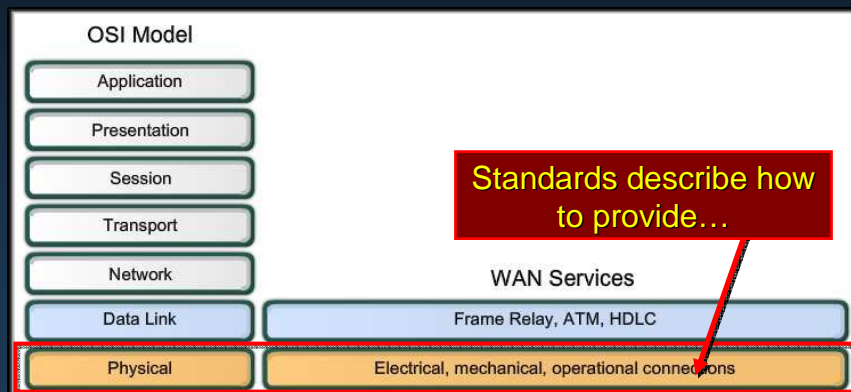
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## WAN Technology Overview

- **WAN and the OSI Model:**

- In relation to the OSI reference model, WAN operations focus on **Layer 1 and Layer 2**.

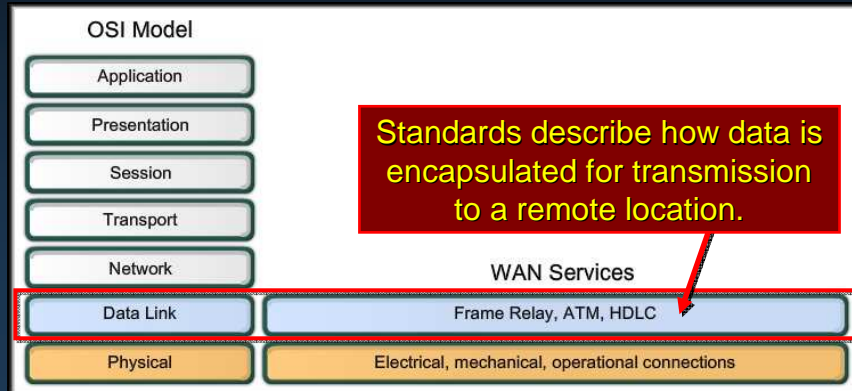


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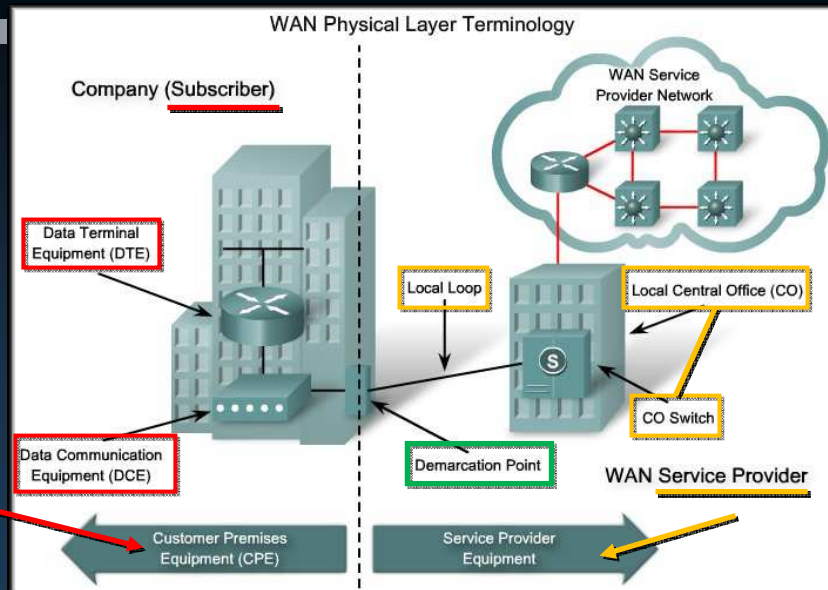
# WAN Technology Overview

- **WAN and the OSI Model:**
  - In relation to the OSI reference model, WAN operations focus on **Layer 1 and Layer 2**.



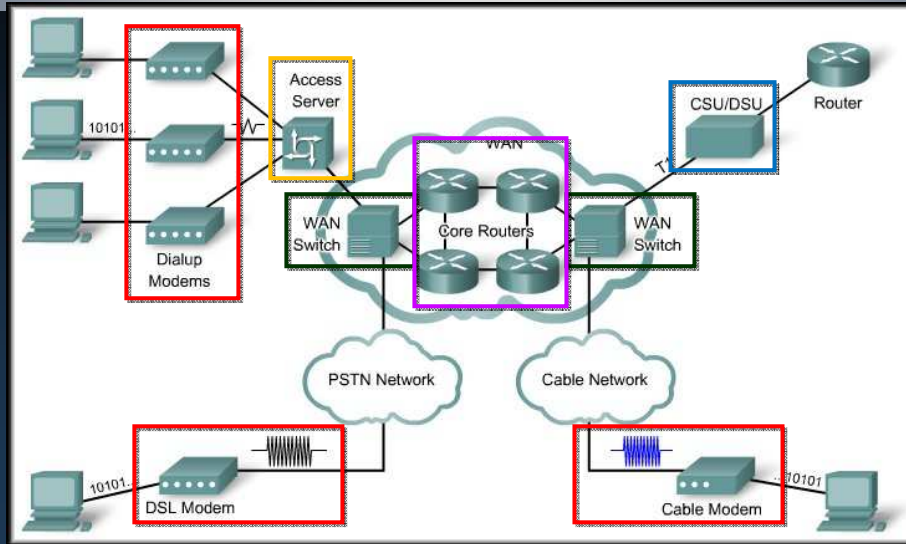
Standards describe how data is encapsulated for transmission to a remote location.

# WAN Physical Layer Concepts





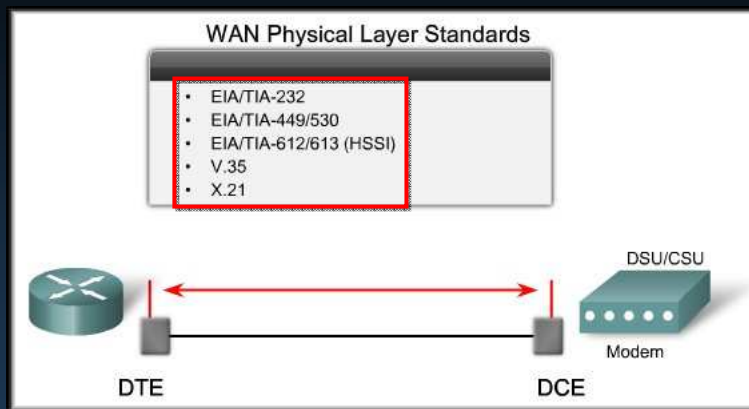
## WAN Devices



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## WAN Physical Layer Standards



**Data Terminal Equipment**  
User Device with interface connecting to the WAN link

**Data Circuit-Terminating Equipment**  
End of the WAN provider side of the communication facility

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## WAN Data Link Layer Concepts

- Data Link layer protocols define **how data is encapsulated** for transmission to remote sites and the mechanisms for transferring the resulting frames.
- A variety of different **technologies**, such as ISDN, Frame Relay, or ATM, are used **to move the data** across the WAN connection.
- Many of these protocols use the same basic framing mechanism, High-Level Data Link Control (**HDLC**).
  - An ISO standard.
  - Many subsets or variants as we will see.

## WAN Data Link Layer Concepts

- The most common WAN data-link protocols are:
  - HDLC
  - PPP
  - Frame Relay
  - ATM
- ATM is different from the others, because it uses small fixed-size cells of 53 bytes (48 bytes for data), unlike the other packet-switched technologies, which use variable-sized packets.

## WAN Data Link Layer Concepts

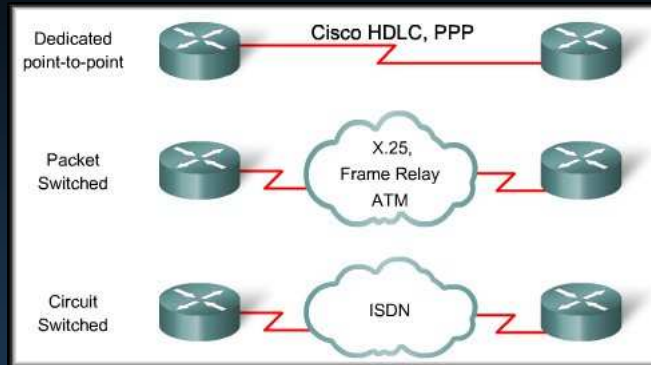
- **FYI:**
  - Another Data Link layer protocol is the **Multiprotocol Label Switching (MPLS)** protocol.
  - MPLS is increasingly being deployed by service providers to provide an economical solution to carry **circuit-switched as well as packet-switched** network traffic.
  - It can operate over any existing infrastructure, such as IP, Frame Relay, ATM, or Ethernet.
  - It sits between Layer 2 and Layer 3 and is sometimes referred to as a Layer 2.5 protocol.

## WAN Data Link Layer Concepts

Protocol	Usage
Link Access Procedure Balanced (LAPB)	X.25
Link Access Procedure D Channel (LAPD)	ISDN D channel
Link Access Procedure Frame (LAPF)	Frame Relay
High-Level Data Link Control (HDLC)	Cisco default
Point-to-Point Protocol (PPP)	Serial WAN switched connections

Data Link layer protocols define **how the data is encapsulated** as well as how it is transported between sites.

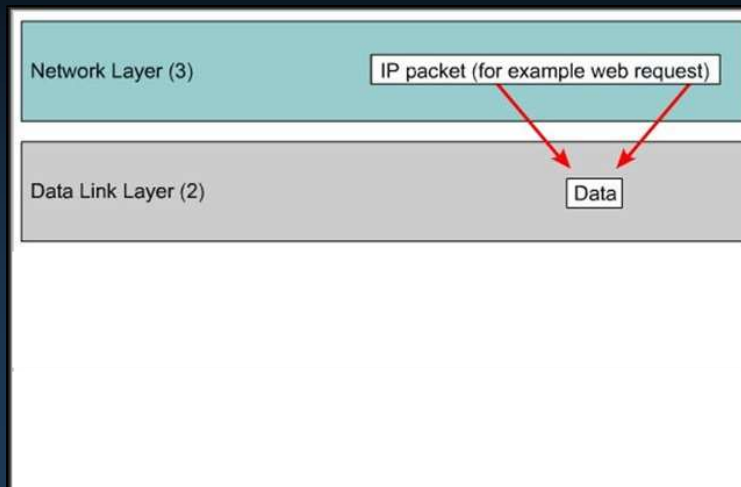
## WAN Data Link Layer Concepts



A number of technologies for the transport of data exist. While the **encapsulation will vary with the technology**, most use the ISO HDLC standard or a modification of it.

## WAN Encapsulation

- Data Link layer protocols: **How the data is encapsulated.**



## WAN Encapsulation

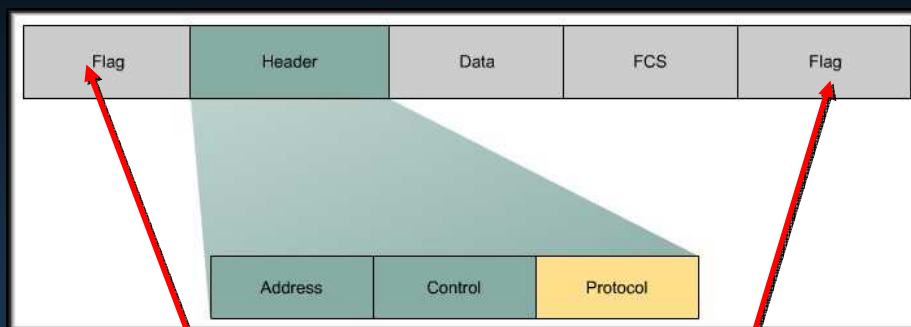
- The choice of encapsulation protocols depends on the WAN technology and the equipment.
  - Most framing is based on the HDLC standard.
  - The data is encapsulated with **some form of header** information and an **FCS** field.
  - The entire frame is then encapsulated with **Flag fields** to indicate the beginning and end of the frame.



*It is important to note that most vendors (Cisco included) use their own proprietary version of HDLC on HDLC links between their own products.*

## WAN Encapsulation

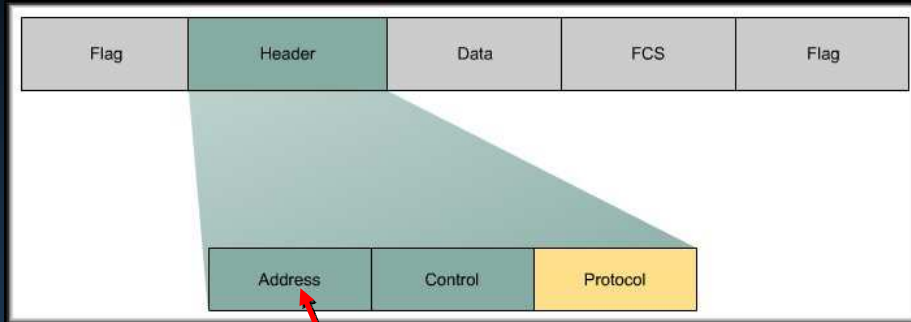
- **Examining the Frame:**



The frame always starts and ends with an **8-bit flag** field to indicate the beginning and end of the frame. The bit pattern is **01111110**. (0x7E)

## WAN Encapsulation

- Examining the Frame:



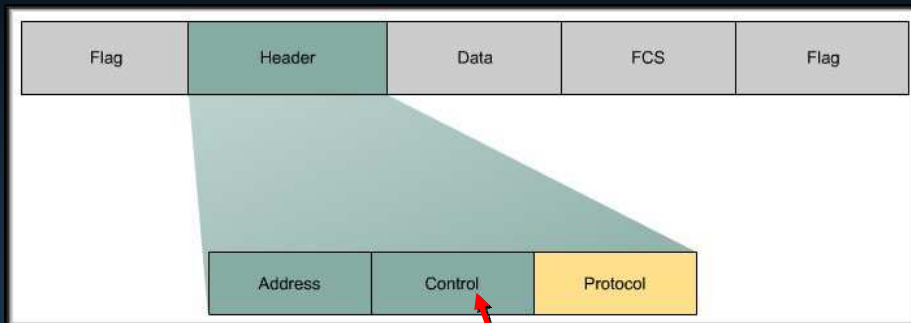
The address field **may** not be needed for WAN links, depending upon the technology. The address may be 1 or 2 bytes long.

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## WAN Encapsulation

- Examining the Frame:



The control field is **protocol dependent**. It usually indicates whether the content of the data is control information or Network layer data (1 Byte).

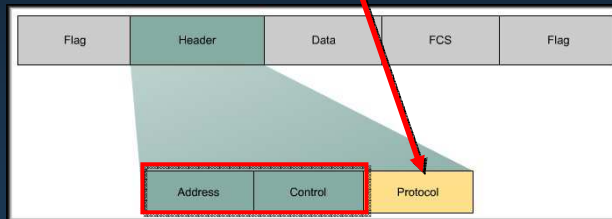
CCNA4-28

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## WAN Encapsulation

- **Examining the Frame:**

- The address and control fields form the header information in the **standard** HDLC frame.
  - **Both PPP and Cisco HDLC add the Protocol field** to the header to identify the Layer 3 protocol of the encapsulated data.



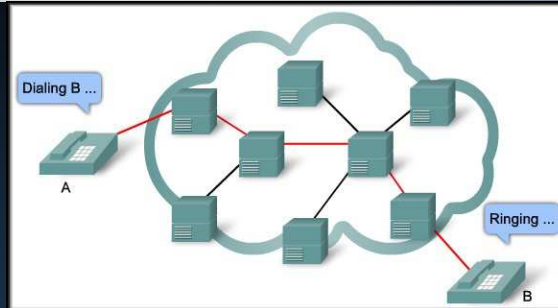
- *Cisco HDLC only communicates with Cisco HDLC.....*

## WAN Switching Concepts

- WAN switched networks fall into two categories:
  - **Circuit** switched.
    - POTS, ISDN
  - **Packet** switched.
    - Frame Relay, ATM, X.25

## WAN Switching Concepts – Circuit Switched

- When a subscriber makes a telephone call, the dialed number is used to set switches in the exchanges along the route of the call so that there is a continuous circuit from the originating caller to that of the called party.
- Because of the switching operation used to establish the circuit, the telephone system is called a **circuit-switched** network.

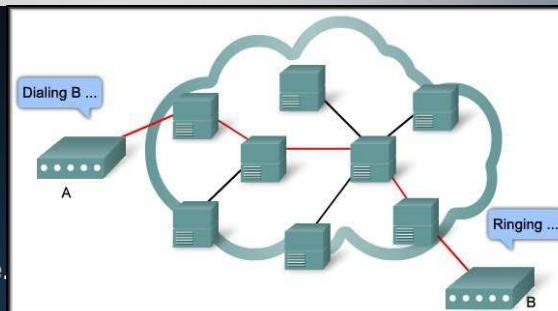


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## WAN Switching Concepts – Circuit Switched

- If the telephones are replaced with modems, then the switched circuit is able to carry data.
- Suppose it is used to access a web page.
- There will be a burst of activity that uses the entire bandwidth while the page is being downloaded.
- That will be followed by no activity while the user reads the page and followed again by another burst while another page is accessed.



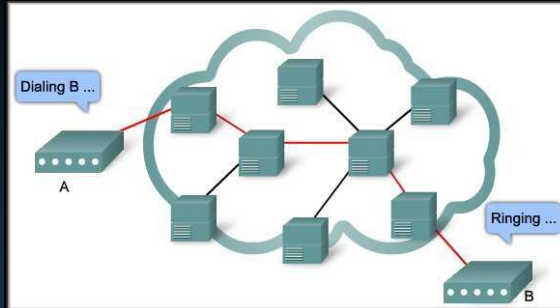
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## WAN Switching Concepts – Circuit Switched

- If the circuit carries data, it may not be very efficient.
- The internal path is **shared** by several conversations.
- **Time Division Multiplexing (TDM)** is used to give each conversation a share of the connection in turn.
  - TDM assures that a fixed capacity connection is made available to the subscriber.



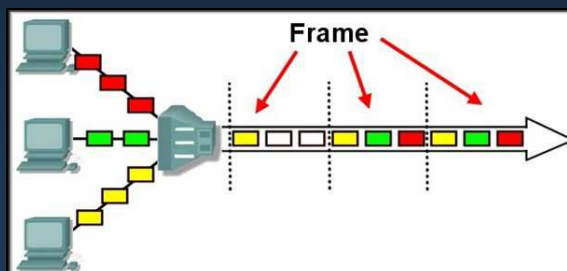
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## WAN Switching Concepts

FYI

- **Circuit Switching and TDM:**
  - Each device to be multiplexed is assigned a specific **“time slot”** in the frame.
  - At each time slot, 8 bits is read from each device and a fixed length frame is built using that data.
  - If there is nothing to send for that time slot, 8 null bits are placed in the frame for that device.

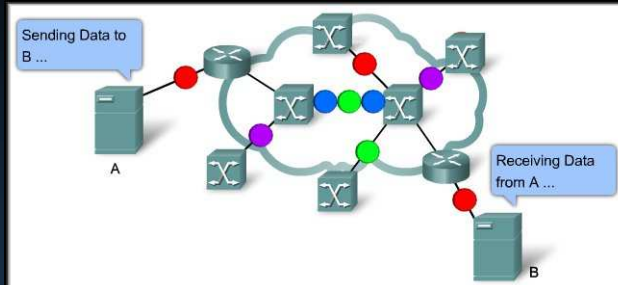


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## WAN Switching Concepts – Packet Switched

- An alternative is to **allocate the capacity to the traffic only when it is needed** and share capacity among many users.
- If the circuit is to be shared, there must be some mechanism to label the bits so that the system knows where to deliver them.
- The bits are gathered into groups called **cells, frames, or packets**.

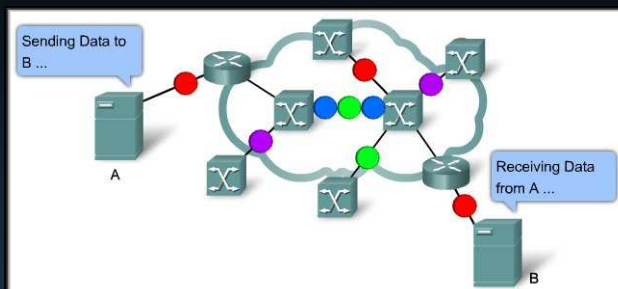


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## WAN Switching Concepts – Packet Switched

- Each packet must contain the network information in order to be delivered to the correct destination.
- The packet passes from exchange to exchange for delivery through the provider network.
  - *Packet Switched describes the type of network in which relatively small units of data called packets are routed through a network based on the destination address contained within each packet.*

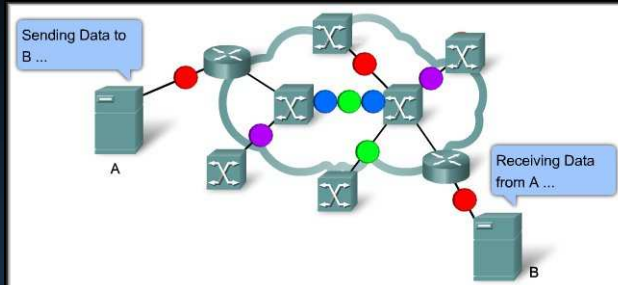


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## WAN Switching Concepts – Packet Switched

- The circuits only exist while data travels through them.
- They are termed **virtual circuits** and are categorized as **switched** or **permanent**.



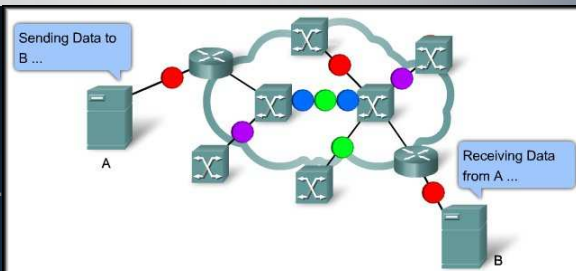
- **Switched Virtual Circuit (SVC):** Is constructed at the time of the connection and disappears when the user is done.
- **Permanent Virtual Circuit (PVC):** Is a pre-configured pathway through the provider's network. This path is always available to the user for data transmission.

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## WAN Switching Concepts – Packet Switched

- These networks can also be **connectionless** or **connection-oriented**.
- The **Internet** is a good example of a **connectionless, packet switched network**. Each packet contains all of the addressing information required for successful packet delivery.
- **Frame Relay** is an example of a **connection-oriented packet switched** network. Each packet does not require addressing information and travels a pre-configured path between the source and the destination.

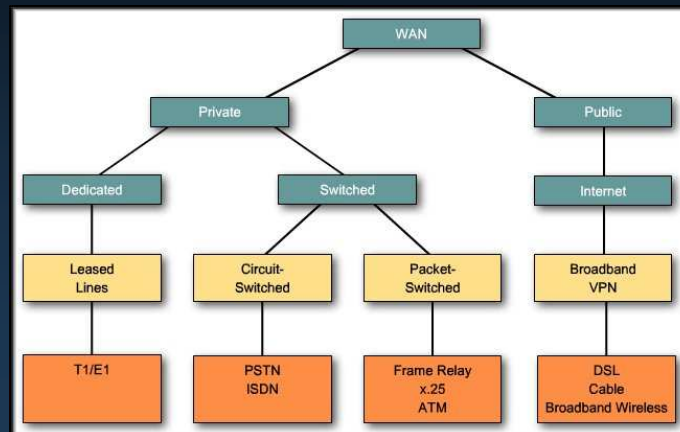


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## Introduction to WANs

### WAN Connection Options

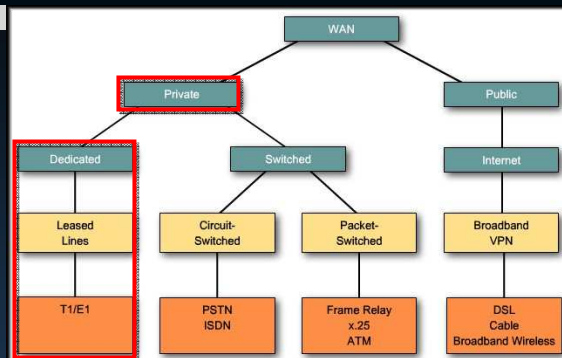


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### WAN Link Connection Options

- **Dedicated or leased-line** networks are the simplest of the implementations.
- A dedicated point-to-point link is provided by the vendor.
- Bandwidth is guaranteed between the end points.
- Leased lines are also used to connect the subscriber to the vendor to make use of other technologies. Once that connection is made, the other options come into play.

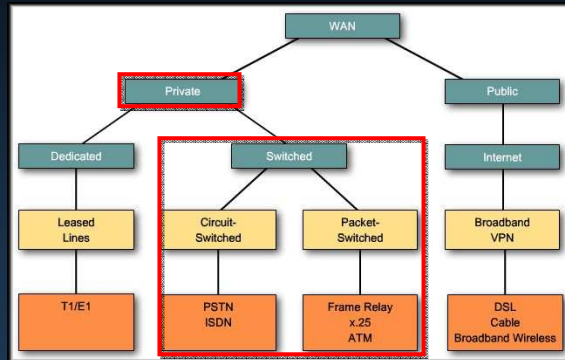


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## WAN Link Connection Options

- **Switched** communication links can be either circuit switched or packet switched.
- **Circuit Switched:**
  - PSTN
  - ISDN
- **Packet Switched:**
  - Frame Relay
  - X.25
  - ATM

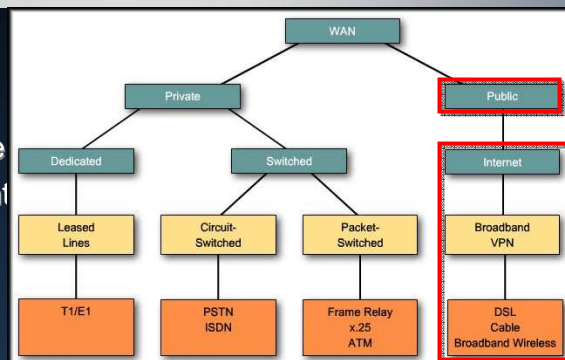


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## WAN Link Connection Options

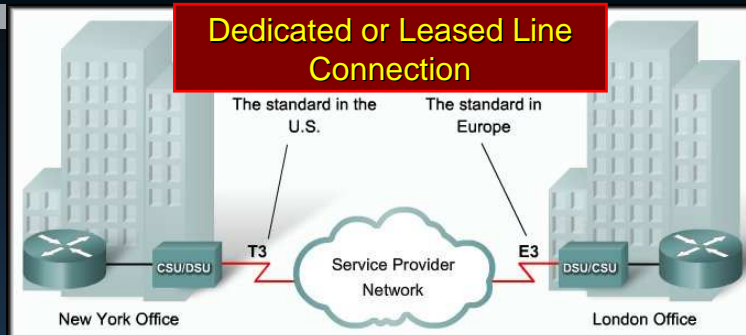
- **Public:** Public connections use the global Internet infrastructure
- Until the development of VPN technology, the Internet was not a viable connection option. Security issues prevented its use.
- The Internet is now an inexpensive and secure option for connecting to teleworkers and remote offices where performance guarantees are not critical.
- **DSL, Cable Broadband Wireless**



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## Dedicated Connection Link Options



- A **point-to-point link** is used to provide a **pre-established WAN communications path** from the customer premises **through the provider network** to a remote destination.
- Point-to-point links are **usually more expensive** than shared services such as Frame Relay.

## Dedicated Connection Link Options

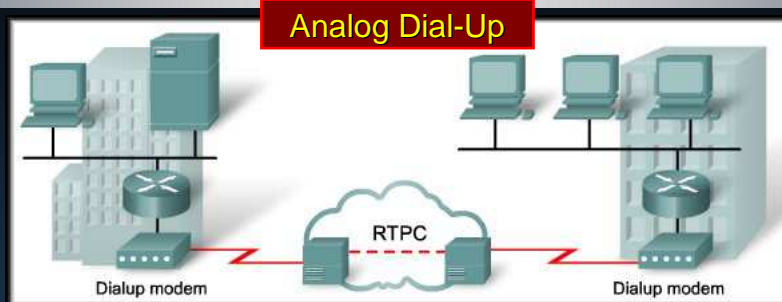
- **Types of Leased Lines and Capacities:**

Line Type	Bit Rate Capacity	Line Type	Bit Rate Capacity
56	56 kb/s	OC-9	466.56 Mb/s
64	64 kb/s	OC-12	622.08 Mb/s
T1	1.544 Mb/s	OC-18	933.12 Mb/s
E1	2.048 Mb/s	OC-24	1244.16 Mb/s
J1	2.048 Mb/s	OC-36	1866.24 Mb/s
E3	34.064 Mb/s	OC-48	2488.32 Mb/s
T3	44.736 Mb/s	OC-96	4976.64 Mb/s
OC-1	51.84 Mb/s	OC-192	9953.28 Mb/s
OC-3	155.54 Mb/s	OC-768	39813.12 Mb/s

## Dedicated Connection Link Options - FYI

Name	Abbr.	Size
Kilo	K	$2^{10} = 1,024$
Mega	M	$2^{20} = 1,048,576$
Giga	G	$2^{30} = 1,073,741,824$
Tera	T	$2^{40} = 1,099,511,627,776$
Peta	P	$2^{50} = 1,125,899,906,842,624$
Exa	E	$2^{60} = 1,152,921,504,606,846,976$
Zetta	Z	$2^{70} = 1,180,591,620,717,411,303,424$
Yotta	Y	$2^{80} = 1,208,925,819,614,629,174,706,176$

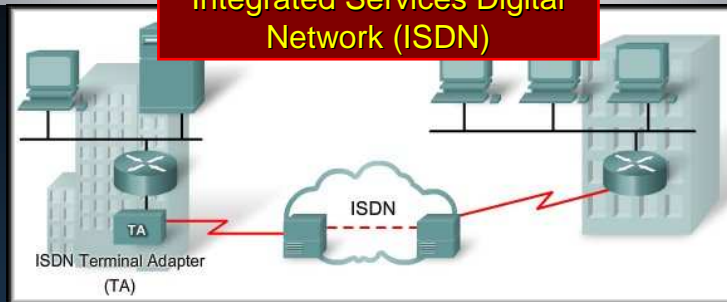
## Circuit-Switched Link Options



- Intermittent, low-volume data transfers.
- Uses the local loop, to connect to the CO.
- Limited to less than 56 kb/s.
- **Advantages:** simplicity, availability, low implementation cost.
- **Disadvantages:** low data rates, long connection time.

## Circuit-Switched Link Options

### Integrated Services Digital Network (ISDN)



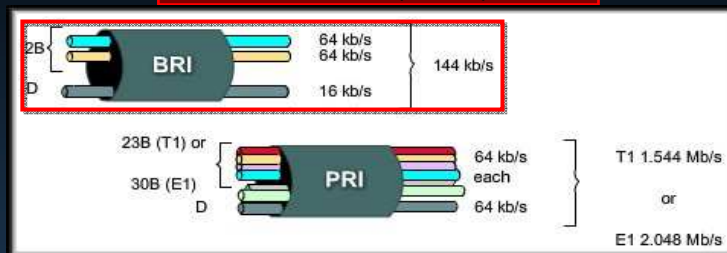
- Enables the local loop to carry **end-to-end digital signals**.
- Higher capacity connections.
- ISDN changes the internal connections of the PSTN from carrying analog signals to time-division multiplexed (TDM) digital signals.

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## Circuit-Switched Link Options

### Integrated Services Digital Network (ISDN)



- **Basic Rate Interface (BRI):**
  - Two 64 kb/s B (bearer) and a 16 kb/s D (delta) channel.
    - Bearer channels (B) for carry voice or data.
    - Delta channel (D) for call setup and signaling.
  - Home, small business, leased line backup.

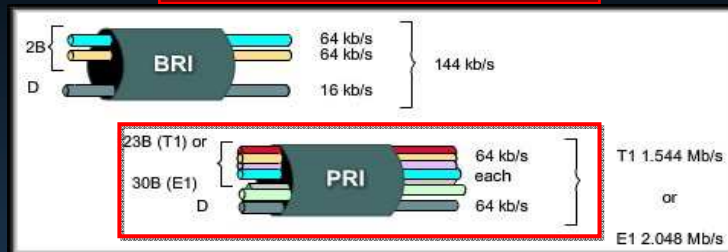
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## Circuit-Switched Link Options

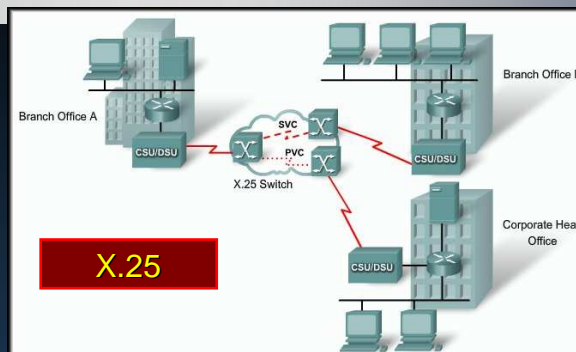
### Integrated Services Digital Network (ISDN)



- **Primary Rate Interface (PRI):**
  - 23 - 64 kb/s B (bearer) and 1 - 64 kb/s D (delta) channel.
  - Bearer channels (B) for carry voice or data.
  - Delta channel (D) for call setup and signaling.
  - Large enterprise, dial-in access

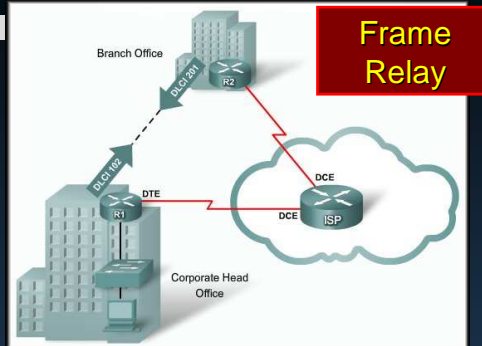
## Packet-Switched Connection Options

- **X.25:**
- Legacy **network layer** protocol.
- Typical applications are point-of-sale card readers.
- Speeds vary from 2400 b/s up to 2 Mb/s. However, public networks are usually low capacity and rarely exceeding 64 kb/s.
- Now in dramatic decline.
- They are still in use in many portions of the developing world.



## Packet-Switched Connection Options

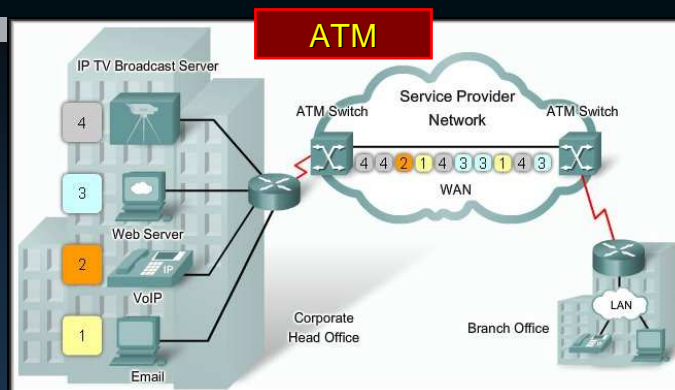
- **Frame Relay:**
- Much simpler protocol at the **data link layer**.
- Implements no error or flow control.
- Data rates up to 4 Mb/s.
- Virtual Circuits are permanent and uniquely identified by a Data Link Connection Identifier (DLCI).
- The router on the LAN needs only a single interface.
- The short-leased line to the Frame Relay network edge allows cost-effective connections between widely scattered LANs.



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## Packet-Switched Connection Options

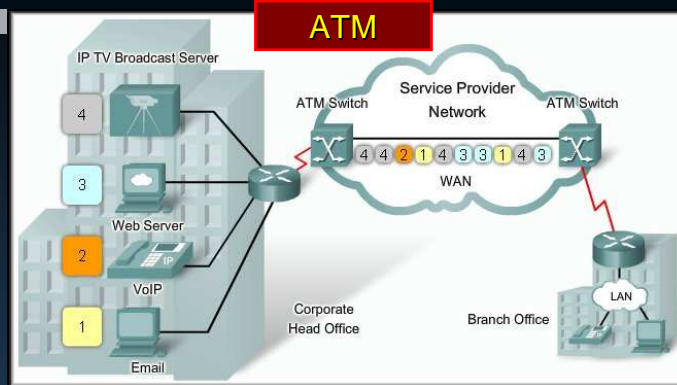


- **Asynchronous Transfer Mode (ATM):**
  - ATM technology is capable of transferring voice, video, and data **simultaneously** through private and public networks.
  - It is built on a **cell-based** architecture.

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## Packet-Switched Connection Options

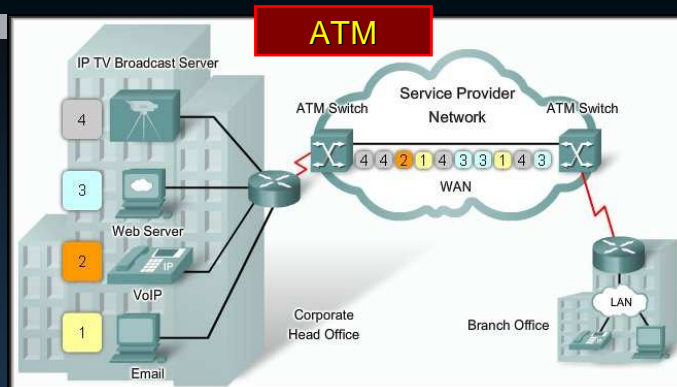


- **Asynchronous Transfer Mode (ATM):**
  - ATM cells are always a **fixed length of 53 bytes**.
  - 5 byte ATM header.
  - 48 bytes of ATM payload.

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## Packet-Switched Connection Options

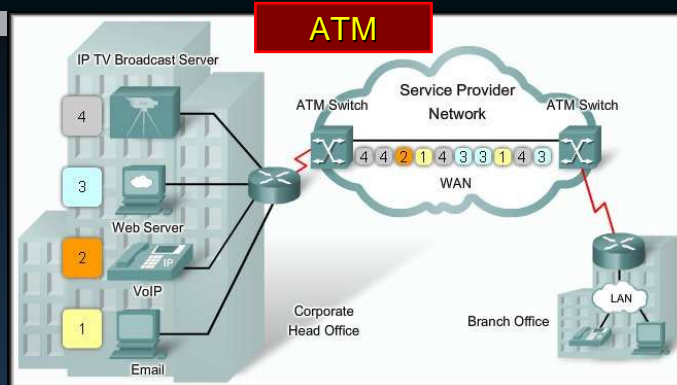


- **Asynchronous Transfer Mode (ATM):**
  - The ATM cell is less efficient than the bigger frames and packets of Frame Relay and X.25.
  - Needs almost 20 percent greater bandwidth than Frame Relay to carry the same amount of data.

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## Packet-Switched Connection Options

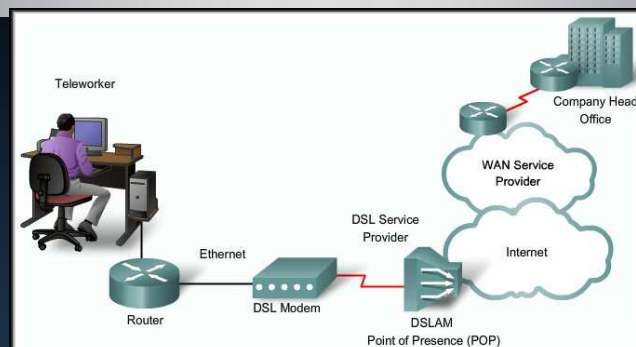


- **Asynchronous Transfer Mode (ATM):**
  - ATM was designed to be **extremely scalable** and can support link speeds of T1/E1 to OC-12 (622 Mb/s) and higher.
  - PVCs are most common.

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Chapter 1

## Internet Connection Options - DSL

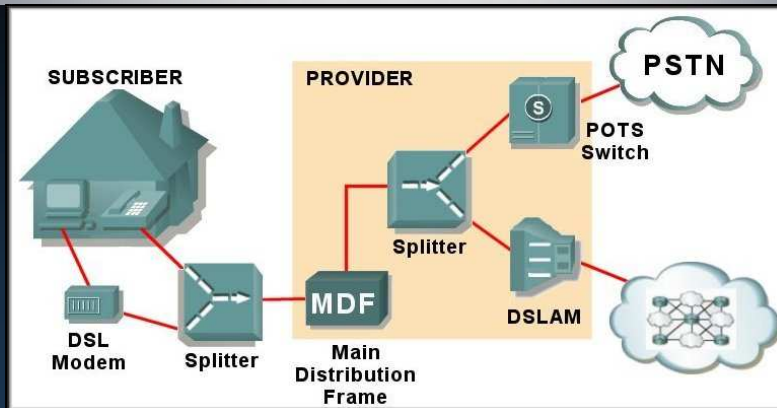


- **Digital Subscriber Line (DSL):**
  - DSL technology is an always-on connection that uses existing telephone lines to transport high-bandwidth data, and provides IP services to subscribers.
  - Modem converts an Ethernet signal to a DSL signal.

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## Internet Connection Options - DSL

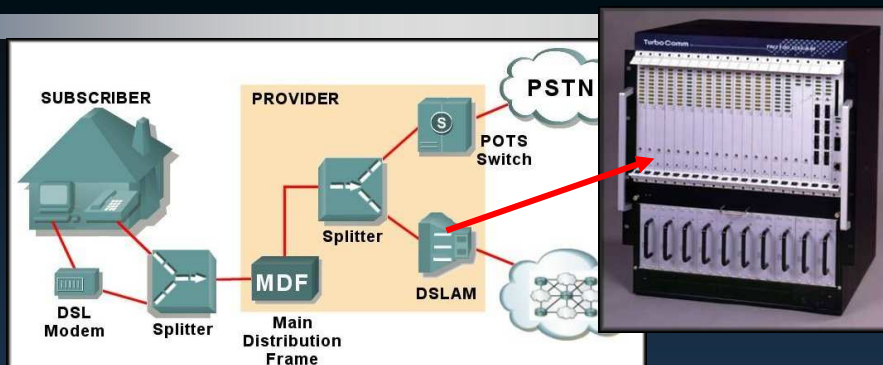


- Multiple DSL subscriber lines are multiplexed into a single, high capacity link by the use of a **DSL Access Multiplexer (DSLAM)** at the provider location.

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## Internet Connection Options - DSL

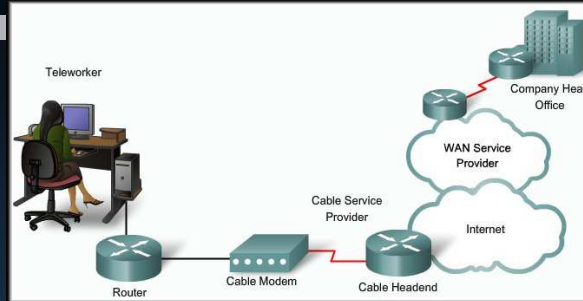


- DSLAMs incorporate TDM technology to aggregate many subscriber lines into a less cumbersome single medium, generally a T3/DS3.
- Connection techniques achieve data rates up to 8.192 Mbps.

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## Internet Connection Options - Cable

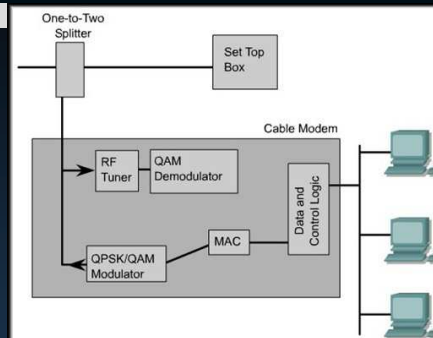


- Coaxial cable is widely used in urban areas to distribute television signals.
- This allows for **greater bandwidth than the conventional telephone local loop**.
- Enhanced cable modems enable two-way, high-speed data transmissions using the same coaxial lines that transmit cable television.

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## Internet Connection Options - Cable

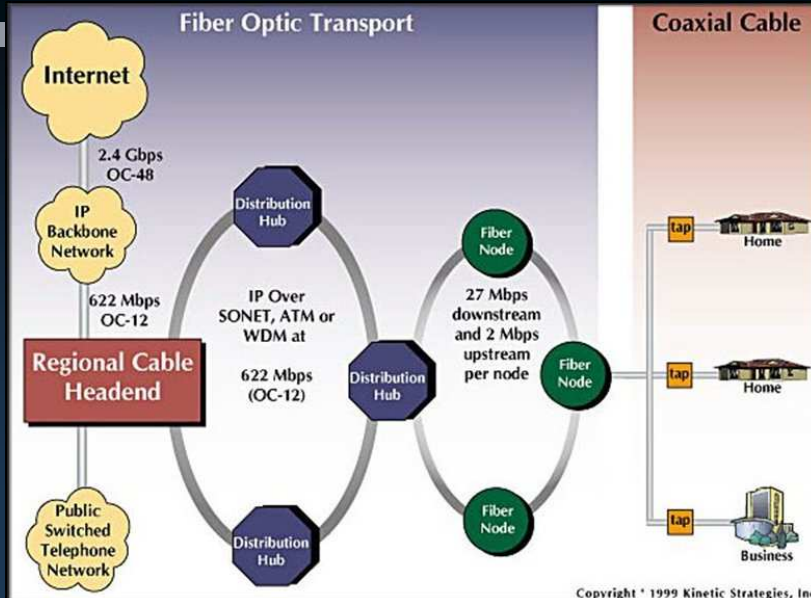


- Cable modems provide an **always-on connection** and a **simple installation**.
- While delivering up to **30 to 40 Mbps of data on one 6 MHz cable channel**, a subscriber can continue to receive cable television service while simultaneously receiving data to a personal computer.

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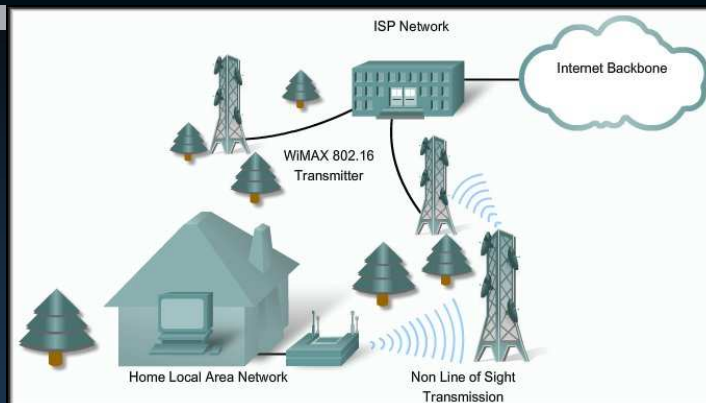
## Internet Connection Options - Cable



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## Internet Connection Options - Wireless



- Wireless technology uses the unlicensed radio spectrum to send and receive data.
- The limitation of the local transmission range (< 30.5m) is changing due to new developments.

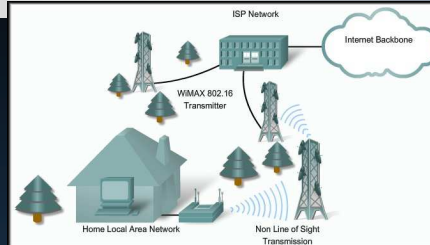
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## Internet Connection Options - Wireless

- **Municipal Wi-Fi:**

- Many cities have begun setting up municipal wireless networks.
- Some of these networks provide high-speed Internet access for free or for substantially less than the price of other broadband services.
- Others are for city use only, allowing police and fire departments and other city employees to do certain aspects of their jobs remotely.
- A subscriber typically needs a wireless modem.



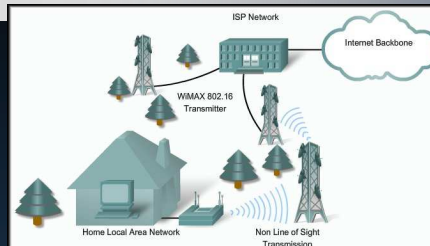
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## Internet Connection Options - Wireless

- **WiMAX:**

- Worldwide Interoperability for Microwave Access.
- It is described in the IEEE standard 802.16.
- WiMAX provides high-speed wireless access with coverage like a cell phone network rather than through WiFi hotspots.
- To access a WiMAX network, subscribers must subscribe to an ISP with a WiMAX tower within 10 miles of their location.



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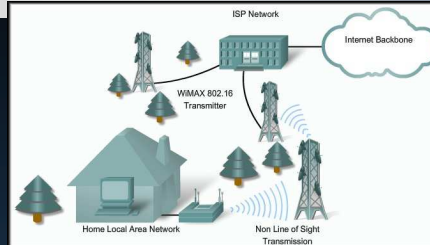
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## Internet Connection Options - Wireless

- **Satellite Internet:**

- A satellite dish provides two-way (upload and download) data communications.
- The upload speed is about one-tenth of the download speed.
- To access satellite Internet services, subscribers need a satellite dish, two modems (uplink and downlink), and coaxial cables between the dish and the modem.



***MUCH MORE IN CHAPTER 6!***

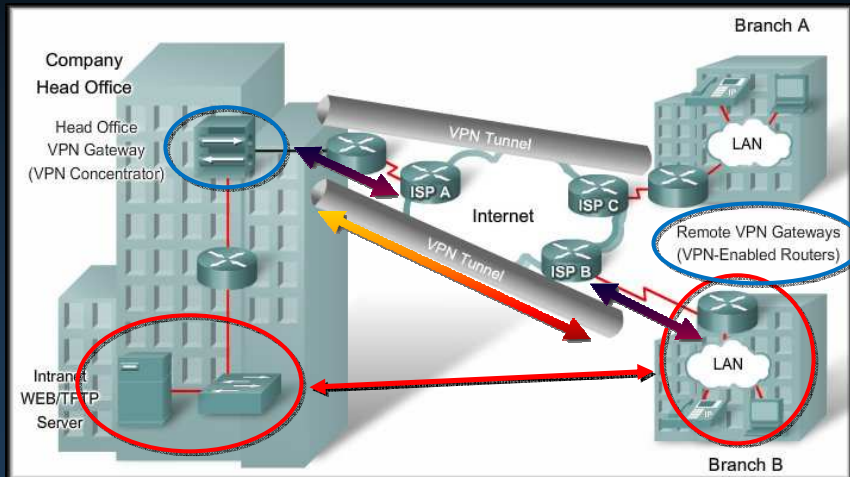
## Internet Connection Options - VPN

- **Virtual Private Network:**

- A VPN is an **encrypted connection** between private networks **over a public network** such as the Internet.
- **Benefits:**
  - Cost Savings.
  - Security: encryption and authentication protocols that protect data.
  - Scalability.
  - Compatibility with broadband technology.
- **Two Types:**
  - Site-to-Site.
  - Remote Access.

## Internet Connection Options - VPN

- **Virtual Private Network: Site-to-Site**

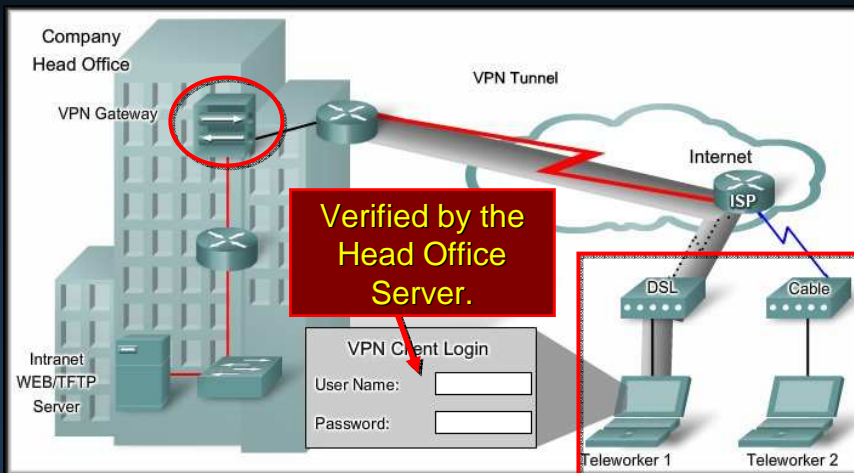


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## Internet Connection Options - VPN

- **Virtual Private Network: Remote Access**



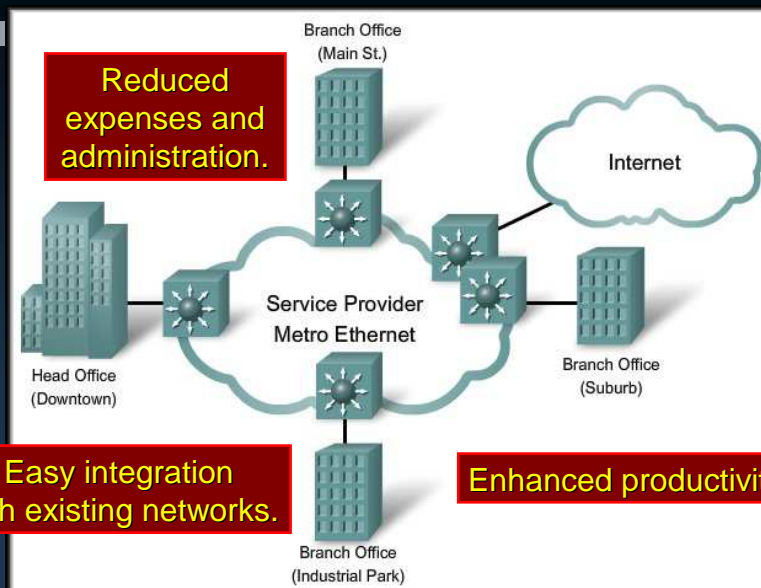
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## Internet Connection Options – Metro Ethernet

- Metro Ethernet is a rapidly maturing networking technology that **broadens Ethernet to the public networks** run by telecommunications companies.
- By extending Ethernet to the metropolitan area, companies can provide their remote offices with reliable access to applications and data on the corporate headquarters LAN.
- IP-aware Ethernet switches enable service providers to offer enterprises **converged voice, data, and video services**.

## Internet Connection Options – Metro Ethernet



## Choosing a WAN Link Connection

- What is the purpose of the WAN?
- What is the geographic scope?
- What are the traffic requirements?
- Should the WAN use a private or public infrastructure?
- For a private WAN, should it be dedicated or switched?
- For a public WAN, what type of VPN access do you need?
- Which connection options are available locally?
- What is the cost of the available connection options?

*Chart – Page 45 in the text or 1.3.5 in the Online curriculum*